**Data structure of Simplayer 5**

**Setting**

TopMost (bool, false)

MinToTray (bool, false)

Hotkey (bool, false)

LyrRight (bool, true)

Notification (bool, false)

SortAuto (bool, false)

PlayDoubleClick (bool, true)

PlayAll (bool, true)

PlayLinear (bool, true)

LyricsOn (bool, false)

IsSorted (bool)

Version (string)

**Song Data**

ID (int)

Position (int)

SortPosition (int)

HeadIndex (int, Indexer Position)